

# **Helpful Links**

Code Enforcement Home

Code of Ordinances (Regulations)

File a Complaint

Frequent Code Violations

Pay Conditional Use Permit

Pay Mining Site Plan

Resources

Search Code Cases

Water & Irrigation Information

## **Contact Code Enforcement**

**Phone:** 352-742-3950

Fax: 352-742-3969

### **Physical Address:**

315 W. Main St.

Suite 520

Tavares, FL 32778

### Mailing Address:

P.O. Box 7800

Tavares, FL 32778

# SEARCH CODE ENFORCEMENT CASES

### STATUS DEFINITIONS

- Any Provides Results for All Status
- CANCEL Complainant Cancelled Complaint Submitted
- DUPLICATE = Duplicate of Existing Case
- HEARING = Processing for public hearing
- NO VIOLATION = No Violation
- OPEN = Under Investigation
- ORDER = An order of enforcement applies
- ORDER OF FINE = Fines accessed
- CLOSE = Violation is Closed
- REFFERED = Referred to Other Agency
- RSLVONS = Resolved On Site
- UNVERIFIABLE Unable to initiate an investigation per Florida Statute Chapter 162
- WTR BRO = Water Brochure Provided

### **MUNICIPALITIES**

- City of Clermont
- City of Eustis
- City of Fruitland Park
- City of Groveland
- City of Leesburg City of Mascotte
- City of Minneola
- City of Mount Dora
- City of Tavares
- City of Umatilla
- Town of Astatula
- Town of Howey-in-the-Hills
- Town of Lady Lake
- Town of Montverde

Search Code Enforcement case records for properties within unincorporated Lake County. For cases within municipal limits, please contact the appropriate municipality. Our webpage will only provide Code Case information for Unincorporated properties with in Lake County, Florida. Any properties located within a City or Town Municipality will have their own Code Enforcement (see below).

### **Search Code Cases**

Complaint/Case Number:	
Address:	
Alternate Key:	3808780
Owner Name:	
Status:	Any 🕶
Open Date:	from to
Search	

No records were found matching your criteria. Please revise your criteria above and ensure that the case you are inquiring about is regarding a property in unincorporated Lake County.