





NYC Department of Buildings Property Profile Overview

NO PREVIOUSLY ISSUED PERMITS FOUND FOR THIS PROPERTY

100 GOLD AVENUE		STATEN ISLAND	10312	0312 BIN# 5076447		
	00 - 100	Health Area Census Tract Community Board Buildings on Lot	: 800 : 170 . 16 : 503 : 1	Tax Block Tax Lot Condo Vacant	: 5680 : 18 : NO : NO	
View DCP Addresses Bro	owse Block					
View Zoning Documents V	iew Challenge Results	Pre - BIS PA		View Certificates of Occupancy		
Cross Street(s):	CHERYL AVENUE,	BERRY AVENUE WI	EST			
DOB Special Place Name:						
DOB Building Remarks:						
Landmark Status:		Special Status	:	N/A		
Local Law:	NO	Loft Law:		NO		
SRO Restricted:	NO	TA Restricted:		NO		
UB Restricted:	NO					
Environmental Restrictions:	N/A	Grandfathered	Sign:	NO		
Legal Adult Use:	NO	City Owned:		NO		
Additional BINs for Building:	NONE					
HPD Multiple Dwelling:	No					
Special District:	SRD - SOUTH RICH	SRD - SOUTH RICHMOND DEVELOPMENT				
This property is located in an	area that may be affect	ed by the following:				
Tidal Wetlands Map Check:		No				
Freshwater Wetlands Map Check:		Yes		Click here for more	information	
Coastal Erosion Hazard Area Map Check:		No				
Special Flood Hazard Area Check:		No				

Department of Finance Building Classification:

A5-1 FAMILY DWELLING

Please Note: The Department of Finance's building classification information shows a building's tax status, which may not be the same as the legal use of the structure. To determine the legal use of a structure, research the records of the Department of Buildings.

	Total	Open	Elevator Records
<u>Complaints</u>	2	0	Electrical Applications
Violations-DOB	0	0	Permits In-Process / Issued
Violations-OATH/ECB	0	0	Illuminated Signs Annual Permits
Jobs/Filings	0		Plumbing Inspections
ARA / LAA Jobs	0		Open Plumbing Jobs / Work Types
Total Jobs	0		<u>Facades</u>
	- -		Marquee Annual Permits
Actions	2		Boiler Records
OR Enter Action Type:			DEP Boiler Information
OR Select from List: Select		~	Crane Information
AND Show Actions			After Hours Variance Permits